STEM FUSE
A Revolution in STEM Education

GAME:IT

Explore Computer Programming through Game Design

Recommended for Grades 9-12

COURSE UNITS

Unit 0 - Getting Started with the Course

Unit 1 - The EDC & Game Careers

Unit 2 - Programming Concepts & Physics

Unit 3 - Debugging Skills & Problem Solving

Unit 4 - Building Games with Construct 3

Unit 5 - Designing an Original Game

COURSE SKILLS

- **Video Game History**
- **Engineering Design Cycle**
- **Algorithms & Sequencing**
- **Game Physics**
- **Debugging Programs**
- **Programming Games**
- **Original Game Design**

$2000
Per Site | Unlimited Seats | Annual

GET IN TOUCH

To request a full demo of this course and learn more about pricing, contact us at **customerservice@stemfuse.com** or reach out to your STEM Fuse sales representative.

SCAN TO VIEW COURSE