

MOBILE APP:IT

Intro to Mobile App Development & Design

Recommended for Grades 9-12

COURSE UNITS

Unit 0 - Getting Started with the Course

Unit 1 - Thinking Like a Programmer

Unit 2 - Basic Java Structure

Unit 3 - Building a Text-Based Game

Unit 4 - AI & Storing Variables

Unit 5 - Tic-Tac-Toe Game

Unit 6 - App Design Project

COURSE SKILLS

- Java Programming
- Mobile App Design
- Variables & Operators
- Writing Methods & Loops
- Mobile Game Design
- Distribution & Marketing
- Software Development

\$1500

Per Site | Unlimited Seats | Annual

GET IN TOUCH

To request a full demo of this course and learn more about pricing, contact us at customerservice@stemfuse.com or reach out to your STEM Fuse sales representative.



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