

INTRO TO ESPORTS

Discover the Esports Industry & Technologies

Recommended for Grades 9-12

COURSE MODULES

Module 0 - Getting Started with the Course

Module 1 - Introduction to Esports

Module 2 - Science Behind Esports

Module 3 - Esports Teams & Players

Module 4 - Business of Esports

Module 5 - Technology in Esports

Module 6 - Esports Marketing

Module 7 - Host an Esports Event

COURSE SKILLS

- Office Productivity
- Digital Media Design
- App Development
- Business Development
- 2D & 3D Model Design
- Website Development
- Live Video Production

\$1000

Per Site | Unlimited Seats | Annual

GET IN TOUCH

To request a full demo of this course and learn more about pricing, contact us at customerservice@stemfuse.com or reach out to your STEM Fuse sales representative.



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